# CS 61A Functions, Control and Environments Spring 2019 Guerrilla Section 0: February 2, 2019

## 1 Functions Questions

1.1 Determine what the Python interpreter will output given the following lines of code.

```
>>> from operator import add, mul
>>> mul(add(5, 6), 8)
>>> print('x')
>>> y = print('x')
>>> print(y)
```

>>> print(add(4, 2), print('a'))

1.2 Determine what the Python interpreter will output given the following lines of code.

```
>>> def foo(x):
    print(x)
    return x + 1
>>> def bar(y, x):
    print(x - y)
>>> foo(3)
>>> bar(3)
>>> bar(6, 1)
>>> bar(foo(10), 11)
```

2 Functions, Control and Environments

## 2 Control

#### Questions

2.1 Which numbers will be printed after executing the following code?

```
n = 0
if n:
    print(1)
elif n < 2
    print(2)
else:
    print(3)
print(4)</pre>
```

2.2 WWPD (What would Python Display) after evaluating each of the following expressions?

```
>>> 0 and 1 / 0
```

```
>>> 6 or 1 or "a" or 1 / 0
```

>>> 6 and 1 and "a" and 1 / 0

```
>>> print(print(4) and 2)
```

```
>>> not True and print("a")
```

2.3 Define a function, count\_digits, which takes in an integer, n, and counts the number of digits in that number.

```
def count_digits(n):
    '''
    >>> count_digits(4)
    1
    >>> count_digits(12345678)
    8
    >>> count_digits(0)
    0
    '''
```

2.4 Define a function, count\_matches, which takes in two integers n and m, and counts the number of digits that match.

```
def count_matches(n, m):
    '''
    >>> count_matches(10, 30)
    1
    >>> count_matches(12345, 23456)
    0
    >>> count_matches(121212, 123123)
    2
    >>> count_matches(111, 11) # only one's place matches
    2
    >>> count_matches(101, 10) # no place matches
    0
    '''
```

# 3 Environment Diagrams

### Questions

3.1 Draw the environment diagram for evaluating the following code

```
def f(x):
    return y + x
y = 10
f(8)
```

3.2 Draw the environment diagram for evaluating the following code

3.3 Draw the environment diagram for evaluating the following code

```
def foo(x, y):
    foo = bar
    return foo(bar(x, x), y)
def bar(z, x):
    return z + y
y = 5
```

foo(1, 2)

3.4 Draw the environment diagram for evaluating the following code

```
def spain(japan, iran):
    def world(cup, egypt):
        return japan-poland
    return iran(world(iran, poland))
def saudi(arabia):
    return japan + 3
```

```
japan, poland = 3, 7
spain(poland+1, saudi)
```

#### 6 Functions, Control and Environments

3.5 Draw the environment diagram for evaluating the following code

```
cap = 9
hulk = 3

def marvel(cap, thor, avengers):
    marvel = avengers
    iron = hulk + cap
    if thor > cap:
        def marvel(cap, thor, avengers):
            return iron
    else:
            iron = hulk
    return marvel(thor, cap, marvel)

def iron(man):
    hulk = cap - 1
    return hulk
marvel(cap, iron(3), marvel)
```